

Wood-Ridge D1 (Kindergarten) and D2 (1st and 2nd Grade) Rules

1. At no point should a team be winning by more than 6 goals. If you see your team pulling ahead quickly, start rotating your best players and if needed, please play 8v7 or even 8v6. There are no winners or losers, we do not keep score. There is no valid reason to run up the score.
 - a. If it is determined that you ran up the score, it is an automatic one game suspension. If this happens more than once, the coach's actions will go before the recreation soccer board for review.
2. Team play:
 - a. D1 is 6v6 means 5 players on the field plus 1 goalie.
 - b. D2 is 8v8 means 7 players on the field plus 1 goalie.
 - c. If you have a low roster on game day, borrowing a player from another team is allowed provided it is discussed with a Board member.
3. The referee has full authority during the game. If they make a mistake it is part of the game. They are learning too.
 - a. We have zero tolerance for dissent to the referees. It will be an automatic yellow card. We should set an example of good sportsmanship.
4. THERE IS NO HEADING
5. THERE ARE NO SLIDE TACKLES
6. THERE ARE NO SLIDE KICKS
7. THERE IS NO PUNTING BY THE GOALIE
8. We do not substitute on the fly. When you are ready to sub, bring the kids to midfield and when there is a stoppage, make the changes needed by alerting the ref that there is a substitution.
9. All kids MUST play a minimum of **HALF THE GAME**. There are 2 halves of 20 minutes, OR 4 quarters of 10 minutes for Div 1 and 2 halves of 25 mins or 4 quarters of roughly 12 ½ minutes for Div 2. Quarters should only be used due to lack of subs or extreme heat.
 - a. There is an app called coaches clock....strongly suggest downloading it and use it to keep track of each kids playing time.
10. At some point, every player should start a game.
11. Teach your players the proper way to utilize throw-ins. If a mistake is made, it is encouraged that each player will get one opportunity to redo it if they do it incorrectly.
12. During goal kicks, and/or when a goalie makes a save, the attacking team must retreat to the breakout line if available. Otherwise, the attackers should retreat half the distance between the goal and midfield.
13. Try your best to have every kid get the opportunity to play goalie during the season.
14. For D2 games, one coach from each team will be allowed on the field during the first three games of the season. After that, all coaches must be on the sideline.
15. Let us set the example of sportsmanship to each other, the opposing coaches and the refs.
16. MAKE SURE EVERYONE IS HAVING FUN. This includes your team and opponents.
17. The defined rules are part of teaching the players at an early age to be disciplined and as a guide to coaches so everyone will be on the same page.
18. Parents are not allowed on the field or behind the goals.
19. Coaches must always be in a coaches shirt and have their recreation issued identification card available.
20. Soccer games are played in inclement weather unless the lightning detector goes off, or games are canceled by the Soccer Board.